

FALL 2007
ID 321
SYLLABUS

PROGRAMMING & SPACE PLANNING

COURSE INFO.

Eiben Hall Rm. 102
Mon/Wed
1:00-2:20 am
Office Hrs: 12-1:00 pm Mon

INSTRUCTOR INFO.

Joan Riggs, ASID
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Office: 739-8574 Cell: 351-2130

TEXTS

PROGRAMMING FOR DESIGN
Edith Cherry (1999)

SPACE PLANNING BASICS
Mark Karlen (2003)

REQ'D READING & RESOURCES

THE HIDDEN DIMENSION
Edward T. Hall (1969)

CODE OF FEDERAL REGULATIONS
Dept. of Justice/28 CFR Part 36
To Order Call: 1-800-514-0301

GENERAL PURPOSE: Study of the environment and behavior for the purposes of programming and space planning in the fields of interior design and architecture. Adjacency matrixes, bubble and block diagrams and case studies will be examined to determine appropriate space allocations when designing new interiors and adaptive reuse projects. Barrier-free and life safety and welfare building problems will be researched, solving design problems in commercial and residential environments.

GOALS: to develop students' WORKING knowledge of programming and space planning concepts and to formulate an appreciation of their pragmatic and practical applications to the design process; to synthesize program information and the design process; and to develop effective communication skills.

OBJECTIVES: Through the use of texts, exercises, guest speakers and project development, students will explore and explicate the following areas:

Design Vocabulary
Client Interaction
Information Organization
Problem Synthesis

Critical Thinking
Research
Program Strategies
Documentation

Problem Solving
Goal Identification
Quantitative Requirements
Task Synthesis

SUPPLIES: (1) 2" Binder; (1) 1" Binder (dividers recommended)
(1) 18" roll tracing paper; (1) 3" diam. x 30" tube
All standard drafting supplies
Sharpie markers (black & 4 other colors min.)
(1) pad - 8 1/2" x 11" Grid Paper (1/4" scale)

GRADING

A = 100-90%; B = 89-80%; C = 79-70%; D = 69-60%; F = < 60%

If grades fall below 70%, Deficiency Reports are sent to the registrar and your advisor.

A 2.5 GPA is required for declared majors in the CUH Interior Design Program.

REQUIREMENTS

In-Class & Take-Home Exercises, Projects & Quizzes: 40%

Final Project: 40%

Final Exam: 20%

ASSIGNMENTS

Please read the assigned text and handouts *before* each class. Student participation in class discussion is required.

All **written work** is to be typed or printed via computer in a simple font style and double spaced. Identify each page with your name, date, class (ID 321) and semester/year. Staple your written work together.

All **Exercises, Projects and Presentation Materials, Binders and Tubes** are to be clearly labeled with your name, date, class (ID 321) and semester/year.

Assignments are due on the date assigned. Points will be deducted from your score for each day the assignment is late. Projects will be graded by the instructor and returned to the student with an evaluation. Student evaluations may occur, as well.

ATTENDANCE & ASSISTANCE

Attendance in class is mandatory and is Chaminade University's Policy. Four (4) unexcused absences may result in a failing grade. Please see the instructor if you have two (2) unexcused absences.

Absences on exam days due to illness will only be excused with proper medical verification. See instructor to make up the examination before the next class meeting.

- Tardiness and leaving the class early will effect your final grade.

ADA needs can be met through CUH Student Services by written request and approval by Associate Provost.

- Please SILENCE all pagers and cell phones during class.
- Please see CUH Student Handbook for Code of Conduct.