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STUDIO 1: Materials and Components of Interior Design  
ID 230 Fall 2000  
Syllabus

Class Meetings: MW 10:00-11:50  
Location: E-120  
Instructor: Suzanne Watkins  
Office: E-203A phone: 735-4802

Texts: *Materials and Components of Interior Architecture*  
Riggs Fifth edition  
*Estimating for Interior Designers* Sampson  
Course hand-outs

Tools: Drafting tools and paper, 25', 3/4" heavy duty, locking tape measure, hand-held calculator.

**GRADING:** Grading is on a percentage point system:

A =100-90% B =89-80% C =79-70% D =69-60% F=Below 60%.

Deficiency reports are sent to the registrar and your advisor if your grade falls below a 70%. A 2.5 GPA is required for declared majors in the CUH Interior Design Program.

**ASSIGNMENTS:** All written work is to be typed or printed on a computer in a simple font style. Identify each page with your name, date and class (ID 230). Staple your written work together. Material boards are to be clearly labeled on the back with name, date and class. Drafting is to follow the legend and labeling requirements of ID 220. Assignments are due on the date assigned at the beginning of class. You will receive points off of your score for each day your assignment is late. Design projects will be returned to the student with a written evaluation.

**ATTENDANCE** is mandatory. Four unexcused absences may result in a failing grade. Please see the instructor if you have two unexcused absences in a row. Tardiness and leaving the class early will also reflect against the student's final grade. Absences on exam days due to illness will only be excused with proof of proper medical

verification. See the advisor to make up the examination at the next class meeting. No phones or audible pagers are allowed in class.

**COURSE DESCRIPTION:** To gain a working knowledge of the common use of materials and components that comprise the built environment, interior architecture and interior design. The student is expected to:

- > Use correct materials terminology.
- > Understand the characteristics of paints, wallcoverings, flooring materials and stones, and to properly design, specify and measure quantities.
- > Build a design vocabulary and visual memory of upholstery fabrics and materials, floorcoverings, window treatments and soft goods, and to properly measure and order materials, fabrics and goods for installations or fabrication.