

SF '02

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ART 10130
INTRODUCTION TO INTERIOR DESIGN
INSTRUCTOR: FAITH MILNES
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SPRING 2002
Tripler, Mon. 5:30 - 9:40 pm

SYLLABUS

COURSE OBJECTIVES:

This course fulfills the requirements for a general education art course while approaching the profession of Interior Design in a comprehensive historic and practical manner. It introduces the student to the elements and principles of design and provides a framework for making intelligent and creative design decisions. Students will be encouraged to build a creative base to support critical thinking, embrace diversity and develop mutual respect for different methods of expressing creativity.

COURSE REQUIREMENTS:

Assignments and tests on text material, lectures and handouts. Also a sketchbook will be required as part of the course. Tests will be: two quizzes, a midterm and a final exam. Four outside assignments will also be required. A visit to the Academy of Art and a written paper based on that visit will also be required.

GRADING:

- A = 100 -90% excellent, beyond expectations.
- B = 89 - 80% above average effort
- C = 79 - 70% average. all work completed
- D = 69 - 60% below average
- F = below 60% failing

CLASSROOM EXPECTATIONS:

Be prepared for class and on time. Attendance is mandatory. *Two unexcused absences will result in lowering your grade. Students who simply miss classes without a valid reason (documented) will NOT be given an opportunity to make up points.* Assigned chapters are due before each class meeting.

Text: Beginnings of Interior Environments, 8th ed. Phyllis Sloan Allen, Miriam F. Stimson, Lynn M. Jones. Publisher: Prentice Hall.

CALENDAR:

WEEK ONE: Mon. Ap. 1

Chapter 2 - Elements and Principles of Design.

Structural Design. Applied Ornamentation or Decorative Design. Elements of Design. Principles of Design.

WEEK 2: Mon. Ap. 8

Chapter 3 - Color

First assignment due

Significance of color in different cultures. Color Groups: Their psychology and physiology and effects. Dimensions of Color. Color Harmonies. Effects of color applications in residential and nonresidential settings. Color trends.

WEEK 3: Mon. Ap. 15

Second assignment due

QUIZ I

Chapter 5 - Lighting

Natural and artificial lighting. Psychological effects of lighting. Different lighting types and fixtures for various activities and areas. Economic and energy conservation issues.

WEEK 4 : Mon. Ap. 22

Chapter 6 - Space Planning

Third assignment due

Program Information for Space Planning: Function, economic concerns, human factors. Guidelines for Furnishing dimensions. Space planning for Specific activities. The Floor Plan. Space Planning for Specific rooms. Making the most of space with furniture.

WEEK 5 : Mon. Ap. 29

MIDTERM

Chapter 9 - Textiles

The role of fabrics in design. Fiber and types of fibers. Construction, dyeing and finishing of woven and non woven textiles. Solving design problems with textiles.

WEEK 6 : Mon. May 6

Fourth assignment due

Chapters 10, 11 and 12 - Floors, Walls, Ceilings, Windows and Doors.

View Floors, walls and ceilings as stand alone architectural statements or as backgrounds for decorative treatment. Varieties of finishes for floors, walls, ceilings, windows and doors.

WEEK 7 : Mon. May 13

QUIZ II

Chapters 8 - Furniture and Accessories.

Types of Furniture. General classification of Furniture styles. Quality and Craftsmanship. Upholstered Furniture.

Accessories: Functional. Decorative. Selecting Accessories. Grouping and Placing Accessories.

WEEK 8 : Mon. May 20

Sketchbooks due

Chapters 1 - pages 23 - 55 History of Style. Historical styles and their evolution.

MAY 27 IS MEMORIAL DAY ; NO CLASS

WEEK 9 : Mon. June 3

Museum paper due

Chapters 1 continued: Evolution of Modern Design.

WEEK 10: Mon. June 10

REVIEW AND FINAL EXAM

Some supplies will be needed.

Bring these to every class with you: scissors, exacto knife, glue stick.

Sketch book 9"x12"

Oil Pastels / colored pencils (optional)

Fine point markers

Also bring to class magazines and periodicals concerning design.

For outside projects you will need about 3 pieces of illustration board or foamcore.
sample pieces of tile, wood, stone, materials, textiles.