

ART 255, Beginning Sculpture
Yukio Ozaki, Rm Eiben 101

Objectives:

- To develop a broad understanding of 3D art.
- To experience a wide variety of materials.
- To cultivate creative thinking by developing an individual solution to each problem.
- To perform effectively and responsibly in a shared learning environment.
- To promote inter-related values through the working process of the projects.
"cross cultural diversity"

Reading requirement: Some individual research is required.

- Writing requirement:
- #1 What is art? What is your experience relating to art?
What do you plan to gain from this class?
 - #2 What change do you see in yourself as a result of this class? How do you value the understanding of art and creativity in your life?
 - #3 An essay on your best work of the semester, (concept, design, technical input, reflection on the result, etc.).
Turn it in with a photo of the work.

Oral requirement: Project ideas, work experience, technical information, critical thoughts, etc. must be explained at each critique class.
Plus/minus of points will be applied in relation to the projects.

Project requirement: 4 projects (10 works) must be completed by each deadline.
One of the projects must reflect a strong concept of Chaminade's mission concerning social justice, humanity, global awareness etc.

The following three Project Focal Points must be satisfied.

- A. Traditional values. Includes technical excellence, traditional Historical or Cultural subjects, practical efficiency, elegance of design, challenge to the degree of difficulty etc.
- B. Personal values. Includes creative originality and unique thinking, meaningful personal value, research value etc.
- C. Humanity and Global concerns. Includes expressive messages stimulating truly healthy values.

~~Project~~ #1: Working with intuition. One work must be completed in each class time (3 hours). Total of 5 works in 3 weeks.

- #1 Hard clay block carving
- #2 Paper sculpture
- #3 Sticks, stones and strings
- #4 Brown bag plus
- #5 Bring Your Own Recycled Materials and total change

Project #2: Fiber sculpture. 2 works due by:

One off-loom technique work in abstract form.

One work in free choice of material and method, representing something about yourself.

Project #3: Metal sculpture. 2 works due by:

They must be designed in opposing elements (dynamic/static, linear/massive, feminine/masculine, happy/sad, sharp/soft etc.)

Use different types of materials for each project.

Project #4: Mixed media. 1 work due by:

Open assignment. The work must have a moving or movable part.

* Project readiness check--- concept & effect, material plan, process plan.

* Mid point check --- progress analysis, changes needed?, time & material?

Tools and materials: Utility knife, scissors, glue, masking tape, gloves, needle and thread, any tool you find suitable for your projects. Materials will be discussed before each project.

Ceramics, Fall

Date	Monday	Wednesday	Friday
Aug. 26, 28, 30	Orientation, Wedging and Pinch demo. Locker assign.	P1 Start. Wheel demo. paddle texture, clay work taboos.	Wheel, simple coil, slab Marianist's philosophy
Sep. 2, 4, 6	LABOR DAY	Glaze lecture, demo. Essay due Creativity & originality	Wheel demo. Art show info. "What is art?"
9, 11, 13	Finish P1 by Wed. Start glaze, Art History	Coil demo for P2, P1 finish Wheel demo for P2	Wheel demo. P2 start Ceramics history
16, 18, 20	P2 start. Wheel demo. Creative coil suggestion	P1 fire. Raku demo Remind 3rd mission	P1 CRITIQUE
23, 25, 27	P2 glaze & fire start.	Raku demo.	
Oct. 30, 2, 4		P2 fire. Slab demo. for P3 wheel demo. for P3	Wheel demo. for P3
7, 9, 11		Creative slab suggestion. • P3 start	P2 CRITIQUE
14, 16, 18	Discoverer's Day	QUIZ, Mid Term Check	
21, 23, 25		P4 Explanation	P4 Wheel demo.
28, 30, 1	P4 start. P3 fire.	P3 fire	P3 CRITIQUE
Nov. 4, 6, 8		Last day for credit/non. cr. withdrawal	
11, 13, 15	VETERAN'S DAY		
18, 20, 22	Final Week for Wet Work and Glaze		POT SALE
25, 27, 29	FINAL WEEK FOR GLAZE		THANKSGIVING
Dec. 2, 4, 6	FINAL WEEK P4 fire QUIZ DAY	P4 fire	P4 CRITIQUE
	Clean up locker, pick up projects.		